

Filip Kowalski

Senior Mobile Developer

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<https://filipkowalski.com/aboutme/>

Summary

Mobile developer with over 8 years of total mobile experience:

- 7+ years of Android development in Java/Kotlin
- 1.5+ years of Flutter development in Flutter (Android and iOS)

About me and my portfolio: www.filipkowalski.com/aboutme/

My Twitter activity: <https://twitter.com/filipkowalski>

Experience

Solo founder

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Jun 2023 - Present (9 months)

After leaving Zapper I've decided to embark on my own journey of building a portfolio of mobile and web apps.

Within these few months, I've built and released over 10 MVPs and reached almost 100k total downloads and over \$4k in sales.

I've also grown my Twitter account to over 2,5k followers where I share my endeavor: [@filipkowalski](https://twitter.com/filipkowalski).

Senior Android Developer

Zapper

May 2022 - Jun 2023 (1 year 2 months)

I was one of two developers responsible for building the Zapper Android app from scratch.

- participating in every part of the app development
- choosing and designing app architecture using Flow, Coroutines, ViewModel, and Jetpack Compose, GraphQL
- setup and maintenance of CI/CD pipeline built with Fastlane, GitHub Actions, and Slack

Flutter Developer

Nomad Studio

Jun 2021 - Feb 2022 (9 months)

Fully build and released two Android and iOS apps using Flutter:

- Bucket - wishlist & registry
- Fly - Analytics for Twitter

That work included:

- product & market research
- design & prototyping
- building a landing page
- preparing legal documents: Terms of Service & Privacy Policy

- building the backend service (I've used JavaScript/TypeScript and Firebase Firestore & CloudFunctions)
- full release to Google Play and App Store



Senior Android Developer

Kangaroo

Mar 2018 - Jul 2021 (3 years 5 months)

Being part of the founding team, I was responsible for building a native Android app from scratch.

Participating in all branches of the mobile process:

- choosing and designing app architecture with LiveData and streams
- actively consulting UI/UX prototyping and design with the design team
- researching and implementing WebRTC communication between the camera prototype and the mobile app
- building and maintaining Bluetooth communication between server, IoT device, and mobile phone
- setup and maintenance of CI/CD pipeline built with Fastlane, CircleCI, and Slack: automatic builds & tests, nightly builds, deployment to staging (Slack) & production (Google Play)
- designing the backend API
- improving app test code coverage with unit tests
- implemented solutions that improved the overall app rating by 20%.



Android Developer

Aterian (NASDAQ: ATER)

Aug 2017 - Jan 2018 (6 months)

I was a contractor responsible for developing and maintaining clients' mobile projects - a game and a home IoT project.



Android Developer

QPONY

May 2016 - Apr 2017 (1 year)

Apps: Qpony (1M+ downloads), Blix (5M+ downloads)

I was part of the team of 3 Android devs responsible for developing and maintaining two of the biggest eCommerce mobile apps in Poland: Qpony and Blix.



Android Developer

BURNT CHROME

Dec 2015 - May 2016 (6 months)

Project for an Irish client. Built entirely from scratch.



Junior Java Developer

xcactus

Dec 2013 - Sep 2014 (10 months)



Internship Android Developer

STX Next

Jun 2013 - Sep 2013 (4 months)

Education



Uniwersytet im. Adama Mickiewicza w Poznaniu

Master of Science, IT

2011 - 2016

Specialization:

Algorithms and data structure

Skills

Android • Kotlin • Java • Flutter • Dart • iOS • ASO • Continuous Integration and Continuous Delivery (CI/CD)

Honors & Awards

Poznań BrainCode 2016 Hackaton Winner - 1st place - allegro.tech

Mar 2016

Poznan Startup Weekend Smart City Winner - 1st place

Jun 2015

Poznan Startup Weekend and Global Fashion Battle Winner - 1st place

Sep 2014

UAM University scholarship 2011 - 2014 - UAM WMI